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## Knack 2 ign guide

Video Guide: 2-1 Adventure BeginsHeading from the dock, go left and size down to fit through a small crack leading to relic chest energy. Be sure to break all the sunstones and remove each ladybug before continuing to the right. Break the boxes along the way to find some hidden sunstones. Then follow the path to the roller skate. On the other hand, continue along the path, breaking fields of solar stones along the way. Before taking the bridge to leave the grassy stretch, look left to see the sunstone on the house. Jump up and size down to reach this platform. Follow the path to the left to find the relic's energy chest. Continue forward, riding on moving platforms, cutting through water wheels and reaching narrow spaces. When you happen to have three saws in a row, use the third saw to access the small window on the left. Here you will find the chest. Continue to the right by jumping past the giant popping pillar. Go through the rotating platforms, just driving them. Zipline to the next area to take on a few goblins. Be sure to block larger goblin attacks to get in some hits. After the fight break the boxes inside the house. Then swing around the left side of the house. Then size down and jump into the small slat passage at the back of the house. Follow the corridor to find the treasure chest. Continue to the left to face the archer's goblin. Dodge his shots as you get around for some melee attacks. Then continue on the ramp to face a few small goblins. After breaking the boxes, size down and cross a small shelf to the left. Finally, platform up and fight with two goblins here. Drive up the moving platforms in front of you. Next, you'll face several moving platforms. Follow the path up, enough size down when you need to. Make sure and dodge all obstacles to achieve a short respite before jumping back on some rotating platforms. Here go to the far right to find a relic power box. Then continue climbing while using saw platforms to gain access to the higher points above. Use zipline to enter a different platforming section. Go through the sliding panels, avoiding the dropping pillars. Eventually you will get to a small shelf. Size down and cross the platform as a small Knack. You'll soon be regrouping with Ryder and Lucas. Take the elevator up. Defeat enemies on the mountain. Then size down to use a small path. Before jumping up the shelf, go around the right corner to find a relic of the energy crate. After that, continue. When directly behind the waterfall, walk away from the water to find a small passage and a relic of chest energy. Finally, beat the goblin archers forward and platform left to complete the level. Video Guide: 2-2 By From the beginning, head left on the fork to find a few sunstones and a small passage at the end on the right. Go here to find the energy crate of relics. Continue to the right and follow the ramp leading up. Use Use to reach the next area. Here, goblin archer will fire at you. Parry his attacks. Then go through the next section filled with traps. Be sure to either parry or jump out of the way of the arrows. Before continuing to the right, go through the entrance to the left. Teleport to a shelf containing a relic of energy. Then continue on the path to the right. On the edge of the cliff, jump to use the tree to run Knack to the next area. Defeat the goblins here. Then transfer the movable box to the side. Then enter the hole here. Deform to scale your way to the corridor leading to the treasure chest. Then jump on the chest to reach the sunstone and relics above. Then move the chest to the right to access the next area. Break super crystal here to become undefeatable. Defeat enemies as fast as you can. Then pull the lever to open the door in front of you. In this area, pull the lever directly forward. Go through this gate and turn right. You will find a golden beetle on this path, carrying a large amount of relic energy. Then, back on the switches, pull the switch on the left. Then jump down and pull the lower right switch. Now you can go through both gates. Move the boulder out of the way to continue. Defeat goblins in this area. Then break the boulder on the right to reveal the teleporter. Use it to move to the next section. Break the debris to reveal the moving chest. Move the chest to the right. Then jump and size down to reach the small hole above. At the end of the hallway there is a treasure chest. Then drop back down and move the chest to the left. Jump up and follow the path to the left. Jump through the gap and break the debris on the other side to reveal your way to the relic power box. Then slid back and beat the goblins. Then size down to climb to the next wall. Destroy debris blocking the gears. Then pull the level to open the next gate. In the following area, avoid the arrow traps and the goblin archer dispenser. Then follow the right wall to find a chest with a relic of energy. Then climb the platforms and teleport to the next area. Dodge the shot traps and fight through enemies until you get to another lever. Pull it to open the gate. Defeat the goblins that come. Reopen the gate and follow the path to complete the level. Video Guide: 2-3 Into the RuinsCollect all the sunstones and defeat all enemies in the open before continuing into a small hole at the left end of the ruins. Platform left to reach the landing outside. Here you can recover your relics and size. Drop back inside. Then pull the lever to access the shelf to the right. In the next Size down and climb to the far right shelves to reach the locked room. Expand below. Be sure to collect the relic energy crate in the lower right corner. Then pull the lever to open the door. Then move the large box through the door. Pull it all the way to afar End. Then drag the smaller chest to the lower left shelf. Hop up here and pull the lever. Then go from a small crate to a large one to clean the door. Before opening the door and pushing the chest, collect the energy box of the relics in the near right corner. After completing the dungeon puzzle, drop down and head right. Here you will find a small hole. Size down to reach the other side. Defeat the goblin here and capture the relic's energy chest. Return to the large area and go to the right side. Fight the goblin and reclaim the relics and sunstones. Then go to the left side. Climb weighted platforms by maneuvering to the left. Size down and jump to reach a small shelf. Follow it further left and down the corridor to reach the treasure chest. Back to weighted platforms, this time it will be fine. You will enter the Coliseum in advance. Here you will fight with a large goblin with a hammer. Be sure to block and avoid its attacks. Remove it to reveal more enemies. Fight through the first wave to gain access to the super crystal. Use this to finish the remaining goblins. After the door holes, fight through the goblins on the path until you get to cutscene. Then go right and beat the goblin. Then send the switch forward to reveal the stairs leading to the right. Size down to jump the shelves. Instead of following the window sill to the left, go right to find a small hole leading to the treasure chest. Then continue to the left. Drop the drops and go to the drowned statue. Interact with the rope to try to pull it up. Then size down and platform to small shelves. Do not hit the switch, but the size to jump to the high shelf. Size down again to climb to the top. Follow the path all the way to the left, passing through the entrance to reach the power box of relics. Then double and continue through the door. Slis below and use the teleporter for transportation. Size down and jump all the way to the upper left hole. When you go inside, press the switch to reveal the small shelf to the right. Climb all the way to the relic energy crate to the right. Then use the transporter to move to the next area. Then press the chest to the left. Steal the switch, pull the chest back and chev to cross the gap. Follow the path above to reach the outer wall. Platform on the side of the wall to reach another indoor space. Explode the fields and size to move to the next level. Hit the switch, size down, then jump up the shelf to reach the roof. Go to the edge to enter a quick time event. Press X, Square, X, R1, X, and R1 to complete the level. Video Guide: 2-4 Forgotten PlaceHop to land straight forward to meet some goblins. After defeating them, hug the right wall to find a relic power box at the end of a small tunnel. Go left and size in to scale the face. Then enter the tunnel to find another relic energy crate. Enter the next area to face enemy attacks. Go up hill, take off all the goblins. On top, break the debris to the right to reveal the teleporter. Use this to reach the shelf in advance. Then crawl into a small tunnel to find a treasure chest. Then follow the path to the left. Size down to go through overhang. Be sure to collect the relic energy crate halfway. Then you will face another large group of enemies. Fight all the way to this hill to reach the large rock shelves. Climb the mountain to enter cutscene. Defeat the enemy robots here to open the gate in front of us. Follow the path to reach another area full of enemies. Soon a super crystal will appear in the fight. Be sure to use this and remove as many goblins as possible. Then go down to enter the chase sequence. Here you have to run away from robots. After going through a large ruin, interact with the boulder to close it behind you. Then continue running with the robots. You will eventually achieve safety. Then follow the path. Fight several enemies and drop to another section of platformers. Before continuing forward, turn left to break the fields. Then jump and size down to reach the small hole and access the treasure chest. Another few areas require simple platforming. Follow the main path to jump over obstacles. Between each section you have to fight several enemies. Finally, you will cross the zip line. Here use a super crystal to take out all the enemies around you. Do it and you'll finish the level. Level.

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